



(B) Describe any record evidence, monument evidence, occupational evidence, testimonial evidence or any other material evidence you considered, and whether the monument was found or placed.

Found aluminum monument at the South quarter corner of Section 30. In the center line of S.T.H. 81 under approximately 3" of asphalt. Tie points were recovered and found to differ dimensionally from the tie notes dated Oct. 19, 1998 by Donald Barnes.

C) Was the corner restored through acceptance of (1) an obliterated evidence location, or, (2) a found perpetuated location?

The location of the aluminum monument was accepted as the corner.

D) Describe any material discrepancy between the location of the corner as restored or reestablished and the location of that corner as previously restored or reestablished by distance and direction. Show the discrepancy on the plan view drawing under (a), above. Show the distances between the corner as previously restored or reestablished and (1) the corner as restored or reestablished, and (2) to at least 4 of the witness monuments shown on the drawing in (a), above.

Three monument ties from the previous tie sheet were recovered and found to differ dimensionally from the previous tie sheet. The fourth tie, (approximately due north of the corner) was found disturbed and was of no use. A possible property corner pipe was found near the location of the previous tie point, and was used to replace the previous tie.

(E) Was the corner reestablished through lost corner proportionate methods? If so, show the method, including the directions and distances to other public land survey corners used as evidence or used for proportioning the corner location.

No.

I, Jeff Garde, hereby certify that the corner location as identified by the corner code index was determined by me under my direction and control and that this U.S. Public Land Survey Monument Record is correct and complete to the best of my knowledge and belief.

Seal



SHEET 2 OF 2

CORNER CODE

V-3 (1)

A-E 7.08 REQUIREMENT